



# Temperature Dependence Psychoacoustics

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# Temperature Dependence Psychoacoustics

Simple **TinyML** Proof-of-concept



<https://www.hackster.io/mjrobot/listening-temperature-with-tinyml-7e1325>



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Audio Engineering Society  
**Convention e-Brief 473**

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**Why can you hear a difference between pouring hot and cold water? An investigation of temperature dependence in psychoacoustics.**

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<http://www.eecs.qmul.ac.uk/~josh/documents/2018/19737.pdf>

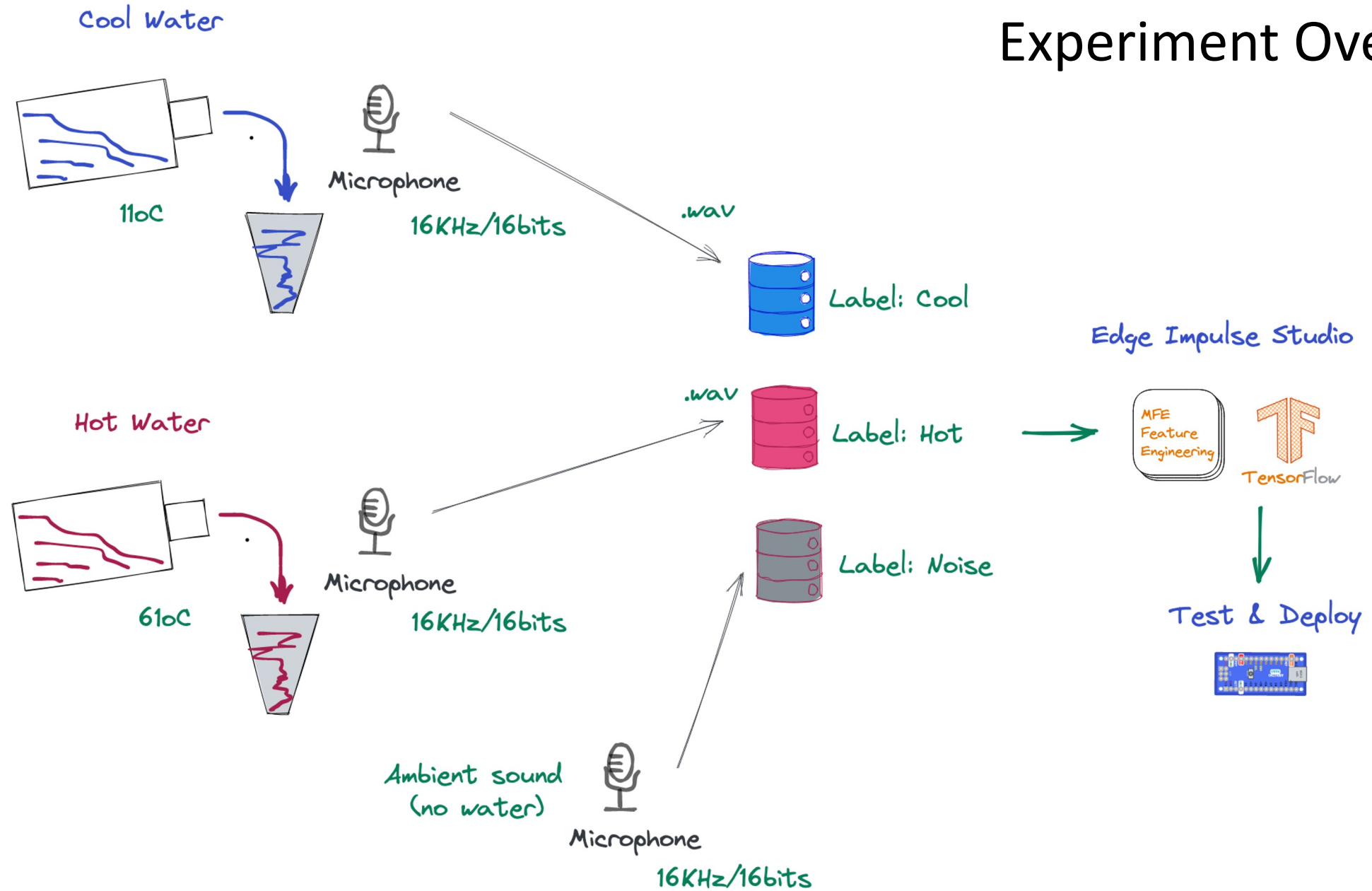


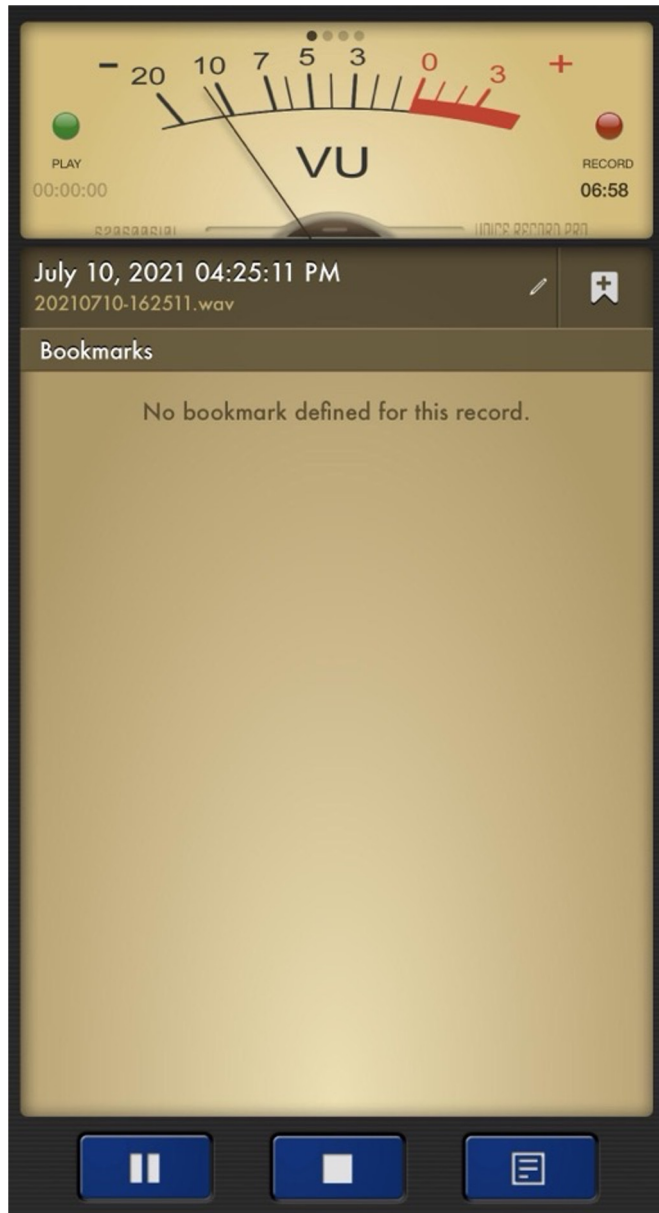
**You Can Hear The Difference Between Hot and Cold W...**

Tom Scott

[https://www.youtube.com/watch?v=Ri\\_4dDvcZeM](https://www.youtube.com/watch?v=Ri_4dDvcZeM)  
(min: 0.17 => min 2:37)

# Experiment Overview





# Voice Recorder



## Sample Sound:

- 16KHz
- PCM – 16bits
- Mono

## Classes:

- Hot
- Cool
- Noise



Ambient Temperature: 19°C



Class: Cool



Cool Water Temperature: 11°C



Class: Hot



Hot Water Temperature: 61°C

The image shows a file explorer window with the following structure:

- data
  - cool
    - 20210710-125854.wav (selected)
    - 20210710-125930.wav
    - 20210710-125956.wav
    - 20210710-130010.wav
    - 20210710-130041.wav
    - 20210710-130100.wav
    - 20210710-130119.wav
    - 20210710-130129.wav
    - 20210710-130142.wav
    - 20210710-130200.wav
    - 20210710-130212.wav
    - 20210710-130224.wav
    - 20210710-130236.wav
    - 20210710-130246.wav
    - 20210710-130256.wav
    - 20210710-130304.wav
    - 20210710-130315.wav
    - 20210710-130329.wav
    - 20210710-130348.wav
    - 20210710-130358.wav
    - 20210710-130408.wav
    - 20210710-130416.wav
  - hot

The details for the selected file **20210710-125854.wav** are as follows:

- Waveform audio - 640 KB
- Information** [Show Less](#)
- Created: Today 13:58
- Modified: Today 13:58
- Duration: 00:20
- Audio channels: Mono
- Sample rate: 16 kHz
- Bits per sample: 16

Data captured using app Voice Recorder and uploaded to Computer





### Upload existing data

You can upload existing data to your project in the [Data Acquisition Format](#) (CBOR, JSON, CSV), or as WAV, JPG or PNG files.

#### Select files

No file chosen

#### Upload into category

- Automatically split between training and testing <sup>?</sup>
- Training
- Testing

#### Label

- Infer from filename <sup>?</sup>
- Enter label:

hot

### Upload output

Uploading 14 files...

```
[ 1/14] Uploading 20210710-130535.wav OK
[ 2/14] Uploading 20210710-130603.wav OK
[ 3/14] Uploading 20210710-130544.wav OK
[ 4/14] Uploading 20210710-130553.wav OK
[ 5/14] Uploading 20210710-130738.wav OK
[ 6/14] Uploading 20210710-130718.wav OK
[ 7/14] Uploading 20210710-130649.wav OK
[ 8/14] Uploading 20210710-130700.wav OK
[ 9/14] Uploading 20210710-130630.wav OK
[10/14] Uploading 20210710-130621.wav OK
[11/14] Uploading 20210710-130709.wav OK
[12/14] Uploading 20210710-130611.wav OK
[13/14] Uploading 20210710-130728.wav OK
[14/14] Uploading 20210710-130639.wav OK
```

Done. Files uploaded successful: 14. Files that failed to upload: 0.

Job completed

Raw Data uploaded to Edge Impulse Studio as .wav



**Did you know?** You can capture data from any device or development board, or upload your existing datasets - [Show options](#)



DATA COLLECTED

2m 49s



LABELS

2



## Collected data



SAMPLE NAME	LABEL	ADDED	LENGTH	
20210710-130621.wav.2a5e0...	hot	Today, 14:02:55	4s	⋮
20210710-130630.wav.2a5e0...	hot	Today, 14:02:54	3s	⋮
20210710-130700.wav.2a5e0...	hot	Today, 14:02:52	4s	⋮
20210710-130649.wav.2a5e0...	hot	Today, 14:02:52	5s	⋮
20210710-130718.wav.2a5e0...	hot	Today, 14:02:52	5s	⋮
20210710-130738.wav.2a5e0...	hot	Today, 14:02:51	5s	⋮
20210710-130553.wav.2a5e0...	hot	Today, 14:02:51	4s	⋮
20210710-130544.wav.2a5e0...	hot	Today, 14:02:51	4s	⋮
20210710-130603.wav.2a5e0...	hot	Today, 14:02:51	3s	⋮
20210710-130535.wav.2a5e0...	hot	Today, 14:02:48	5s	⋮
20210710-130416.wav.2a5dv...	cool	Today, 14:02:12	4s	⋮
20210710-130408.wav.2a5dv...	cool	Today, 14:02:11	4s	⋮

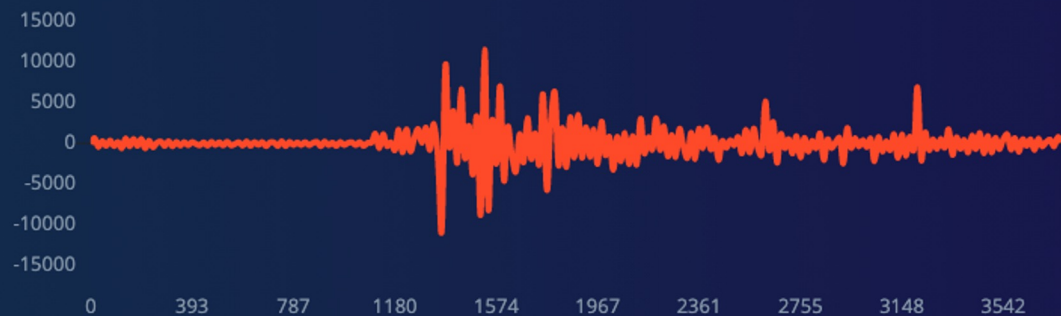
## Record new data

[Connect using WebUSB](#)

No devices connected to the remote management API.

RAW DATA

20210710-130621.wav.2a5e0r33



audio



0:03 / 0:03



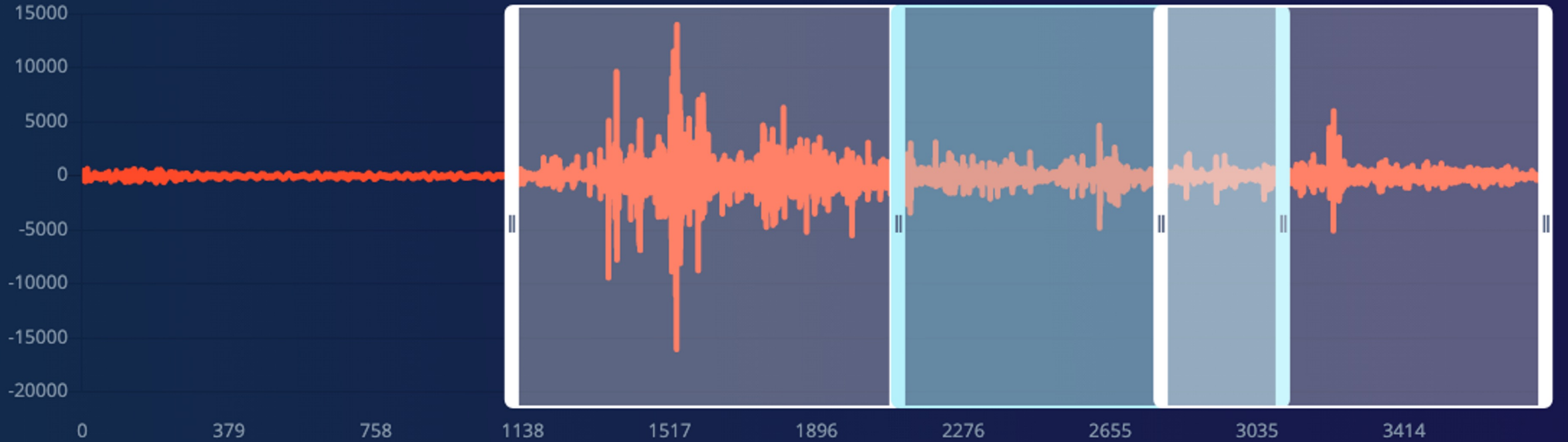
Raw Data cleaned as split in 1 second samples

+ Add Segment

Segment length (s.): 1000  
Remove segment

1000

Apply



audio

0:01 / 0:01

▶ ————— 🔊 ⋮

Cancel

Raw Data cleaned as split in 1 second samples  Shift samples ?

Split



 An impulse takes raw data, uses signal processing to extract features, and then uses a learning block to classify new data.

### Time series data



Axes  
audio

Window size



1000 ms.

Window increase



500 ms.

Zero-pad data



### Audio (MFE)



Name

Input axes

 audio

### Neural Network (Keras)



Name

Input features

 MFE

Output features

3 (cool, hot, noise)

### Output features



3 (cool, hot, noise)

Save Impulse



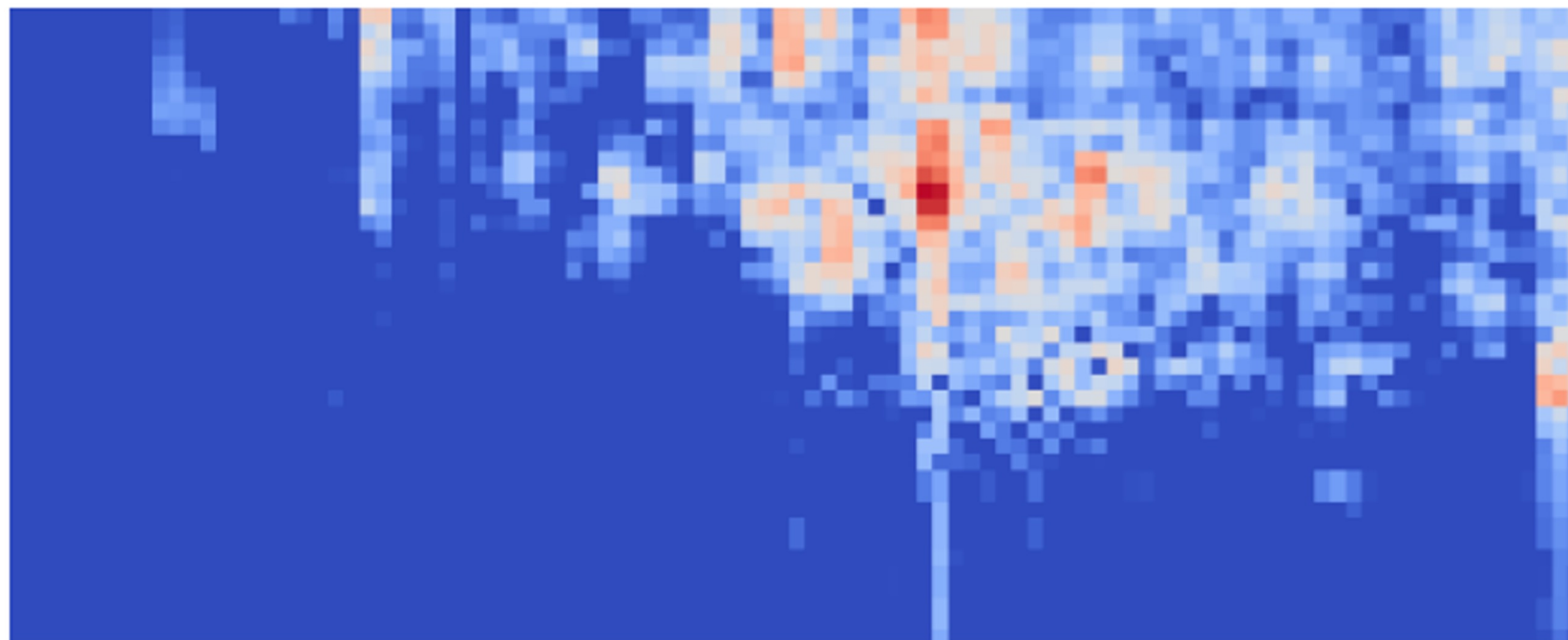
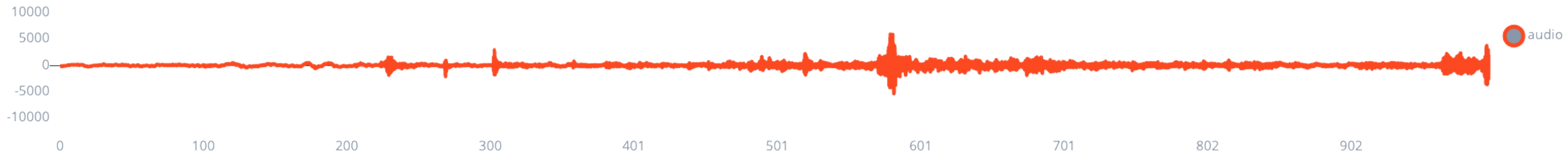
Add a processing block



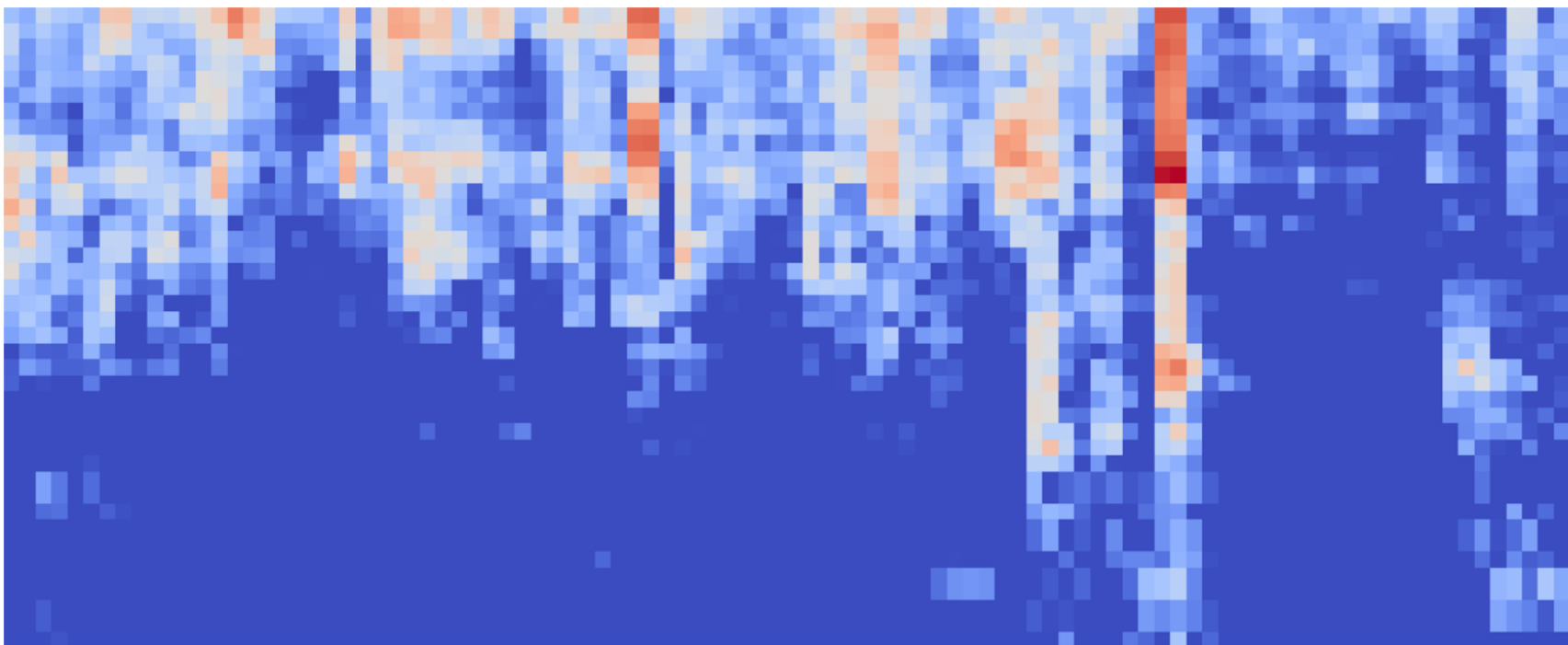
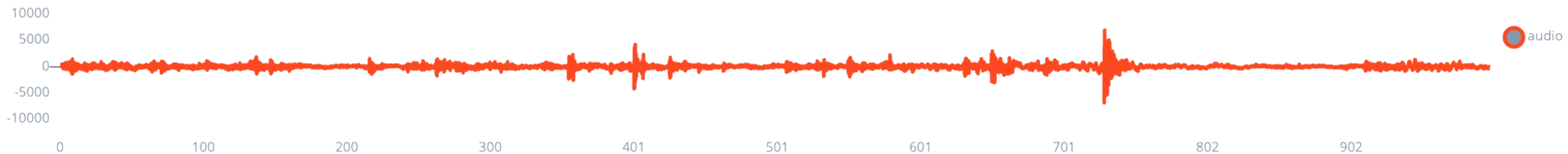
Add a learning block

**Audio (MFE)**  
Extracts a spectrogram from audio signals using **Mel-filterbank energy features**, great for non-voice audio.

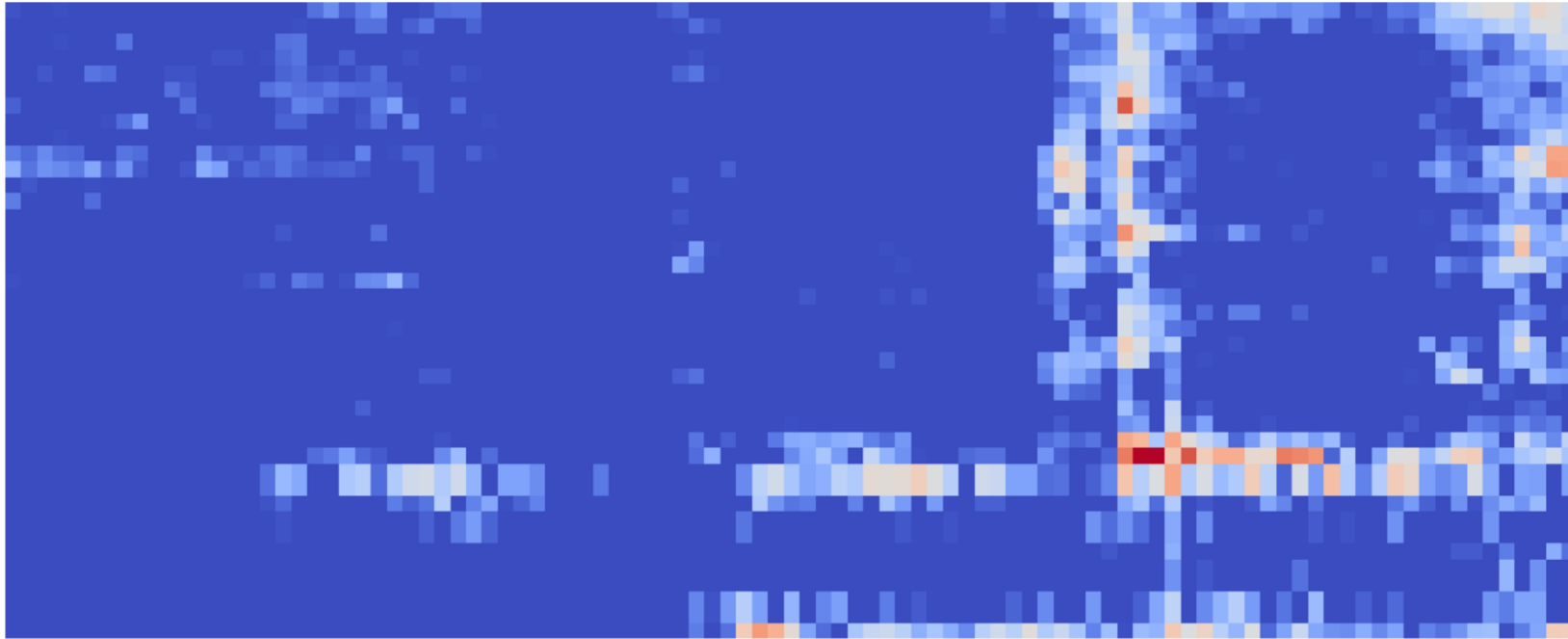
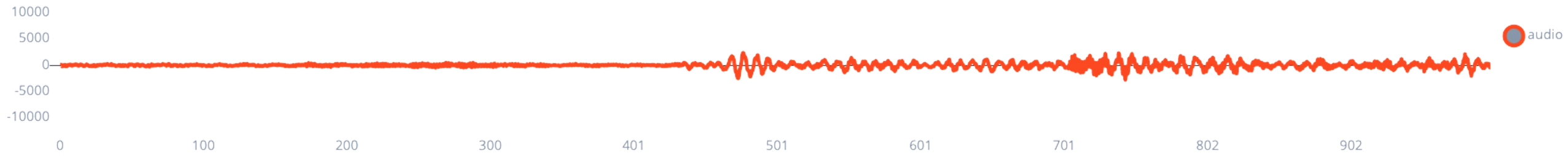
# Cool Water 1 second sample



# Hot Water 1 second sample



# Noise 1 second sample





Parameters

Generate features

## Training set

Data in training set	2m 35s
Classes	3 (cool, hot, noise)
Window length	1000 ms.
Window increase	500 ms.
Training windows	155

Generate features

Feature explorer (155 samples) ?

X Axis

Visualization layer 1

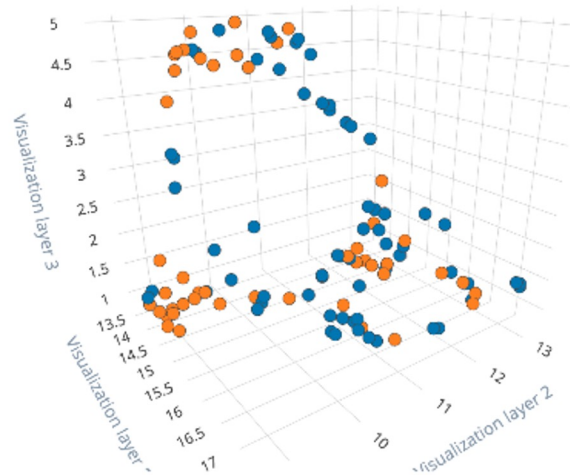
Y Axis

Visualization layer 2

Z Axis

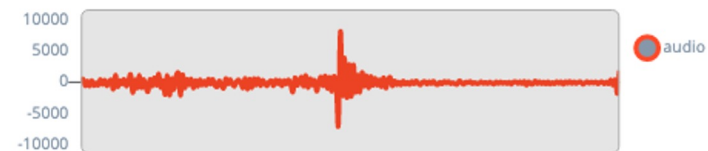
Visualization layer 3

- cool
- hot
- noise



20210710-125930.wav.2a5dv05j.s2

Label: cool

[View sample](#)[View features](#)

▶ 0:00 / 0:01

On-device performance ?

PROCESSING TIME

250 ms.



PEAK RAM USAGE

25 KB



#1 [Click to set a description for this version](#)

### Neural Network settings

#### Training settings

Number of training cycles [?](#)

Learning rate [?](#)

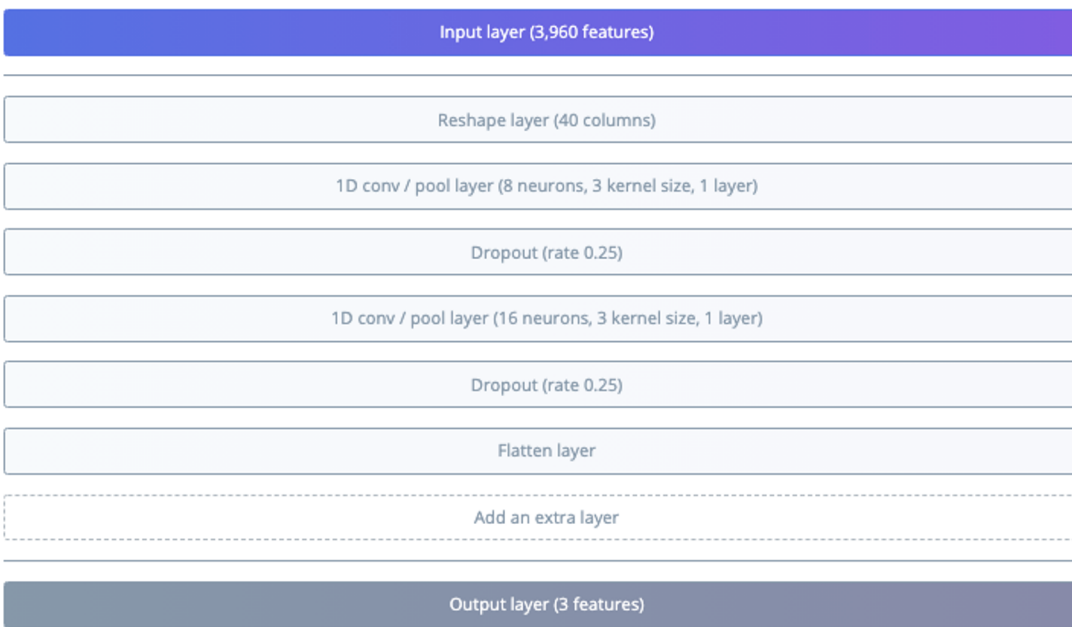
Minimum confidence rating [?](#)

#### Audio training options

Data augmentation [?](#)

#### Neural network architecture

Architecture presets [?](#) [1D Convolutional \(Default\)](#) [2D Convolutional](#)



### Training output

#### Model

Model version: [?](#) [Quantized \(int8\)](#)

#### Last training performance (validation set)

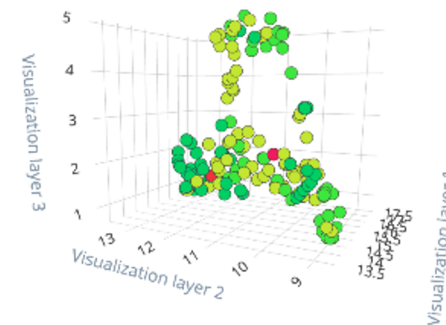


#### Confusion matrix (validation set)

	COOL	HOT	NOISE
COOL	92.9%	7.1%	0%
HOT	16.7%	83.3%	0%
NOISE	0%	0%	100%
F1 SCORE	0.93	0.83	1.00


#### Feature explorer (full training set) [?](#)

- cool - correct
- hot - correct
- noise - correct
- cool - incorrect
- hot - incorrect



#### On-device performance [?](#)



 This lists all test data. You can manage this data through [Data acquisition](#).

### Test data

[Classify all](#)

Set the 'expected outcome' for each sample to the desired outcome to automatically score the impulse.

SAMPLE NAME	EXPECTED OUTCOME	LENGTH	ACCURACY	RESULT	
20210710-130728.wa...	hot	1s	100%	1 hot	⋮
20210710-130639.wa...	hot	1s	100%	1 hot	⋮
20210710-130553.wa...	hot	1s	100%	1 hot	⋮
20210710-130535.wa...	hot	1s	100%	1 hot	⋮
20210710-130535.wa...	hot	1s	100%	1 hot	⋮
20210710-130224.wa...	cool	1s	0%	1 noise	⋮
20210710-130304.wa...	cool	1s	100%	1 cool	⋮
20210710-130236.wa...	cool	1s	100%	1 cool	⋮
20210710-130256.wa...	cool	1s	100%	1 cool	⋮
20210710-130224.wa...	cool	1s	100%	1 cool	⋮
20210710-130142.wa...	cool	1s	0%	1 noise	⋮
20210710-130100.wa...	noise	1s	100%	1 noise	⋮
20210710-130041.wa...	noise	1s	100%	1 noise	⋮
20210710-125854.wa...	noise	1s	100%	1 noise	⋮
20210710-125854.wa...	noise	1s	100%	1 noise	⋮

### Model testing output

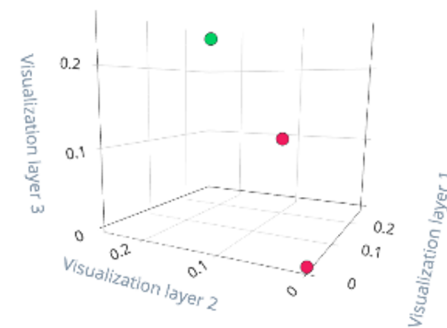
#### Model testing results

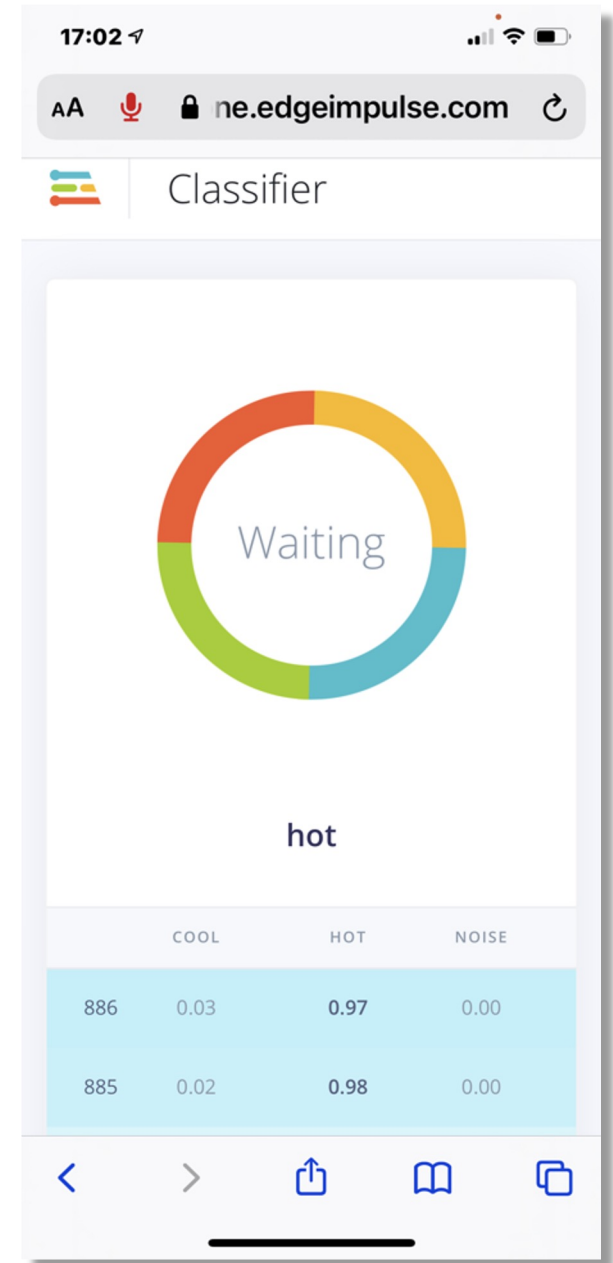
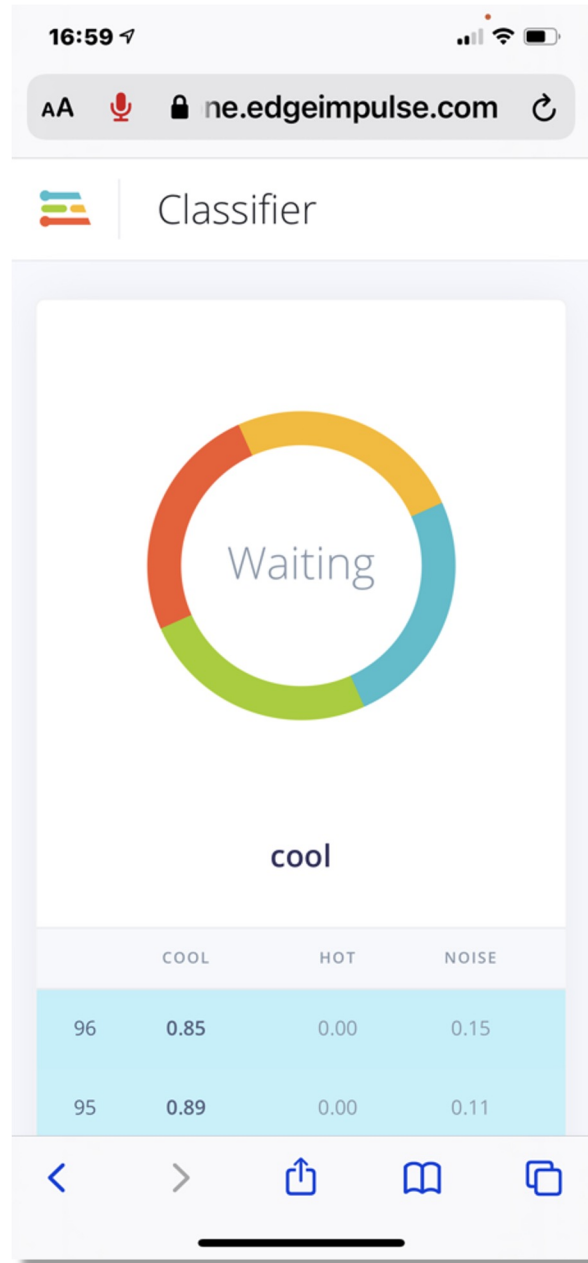
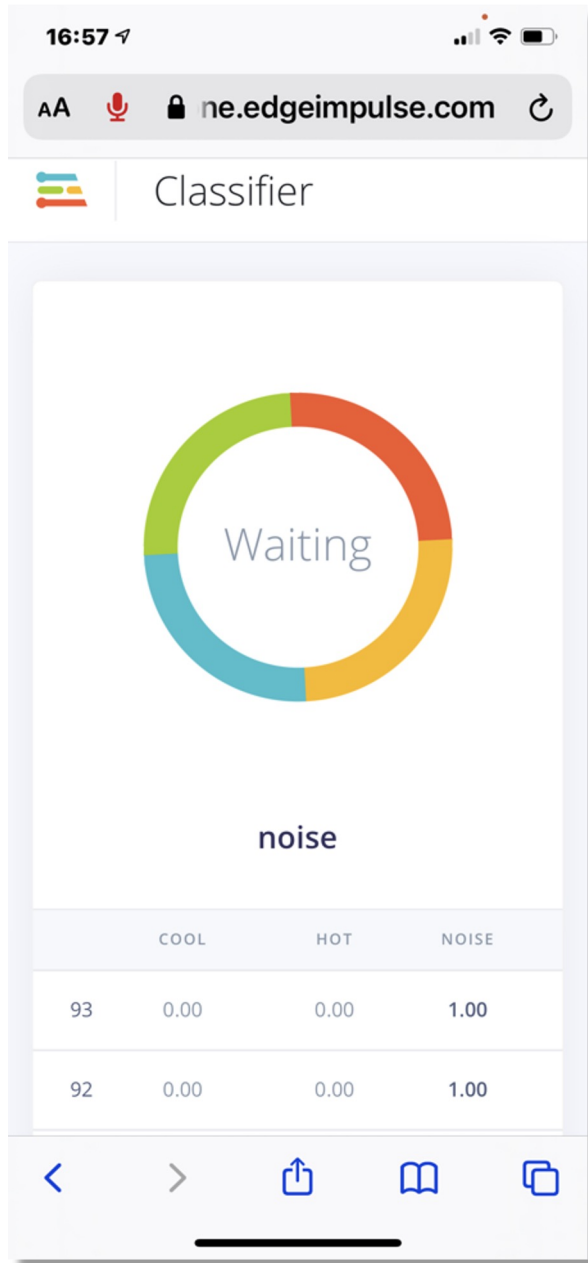
ACCURACY   
86.67%

	COOL	HOT	NOISE	UNCERTAIN
COOL	66.7%	0%	33.3%	0%
HOT	0%	100%	0%	0%
NOISE	0%	0%	100%	0%

#### Feature explorer

- cool - correct
- hot - correct
- noise - correct
- cool - incorrect





Live Classifier (Off line) using iphone

## Select optimizations *(optional)*

Model optimizations can increase on-device performance but may reduce accuracy. Click below to analyze optimizations and see the recommended choices for your target. Or, just click Build to use the currently selected options.



### Enable EON™ Compiler

Same accuracy, up to 50% less memory. Open source.



## Available optimizations for NN Classifier

<b>Quantized (int8)</b> ★ <a href="#">Currently selected</a> This optimization is recommended for best performance.	<b>RAM USAGE</b> <b>10.9K</b> <b>FLASH USAGE</b> <b>31.4K</b>	<b>LATENCY</b> <b>17 ms</b> <b>ACCURACY</b> <b>86.67%</b>	<b>CONFUSION MATRIX</b> ⓘ <table><tbody><tr><td>66.7</td><td>0</td><td>33.3</td><td>0</td></tr><tr><td>0</td><td>100</td><td>0</td><td>0</td></tr><tr><td>0</td><td>0</td><td>100</td><td>0</td></tr></tbody></table>	66.7	0	33.3	0	0	100	0	0	0	0	100	0
66.7	0	33.3	0												
0	100	0	0												
0	0	100	0												
<b>Unoptimized (float32)</b> <a href="#">Click to select</a>	<b>RAM USAGE</b> <b>33.9K</b> <b>FLASH USAGE</b> <b>38.0K</b>	<b>LATENCY</b> <b>78 ms</b> <b>ACCURACY</b> <b>86.67%</b>	<b>CONFUSION MATRIX</b> ⓘ <table><tbody><tr><td>66.7</td><td>0</td><td>33.3</td><td>0</td></tr><tr><td>0</td><td>100</td><td>0</td><td>0</td></tr><tr><td>0</td><td>0</td><td>100</td><td>0</td></tr></tbody></table>	66.7	0	33.3	0	0	100	0	0	0	0	100	0
66.7	0	33.3	0												
0	100	0	0												
0	0	100	0												

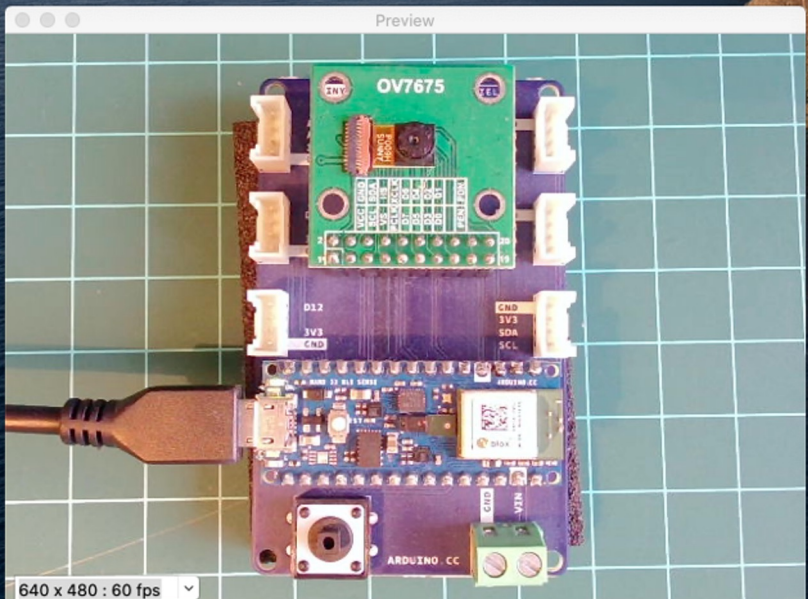
Estimate for Cortex-M4F 80MHz (ST IoT Discovery Kit)

```

/dev/cu.usbmodem144301
Send

ICTP - PSYCOACOUSTICS TEMPERATURE Project
Inferencing settings:
  Interval: 0.06 ms.
  Frame size: 16000
  Sample length: 1000 ms.
  No. of classes: 3
Predictions (DSP: 126 ms., Classification: 21 ms., Anomaly: 0 ms.):
:
  PREDICTION: ==> noise with probability 1.00
:
Predictions (DSP: 126 ms., Classification: 21 ms., Anomaly: 0 ms.):
:
  PREDICTION: ==> noise with probability 1.00
:
Predictions (DSP: 126 ms., Classification: 20 ms., Anomaly: 0 ms.):
:
  PREDICTION: ==> noise with probability 1.00

 Autoscroll  Show timestamp
  Both NL & CR 115200 baud Clear output
  
```

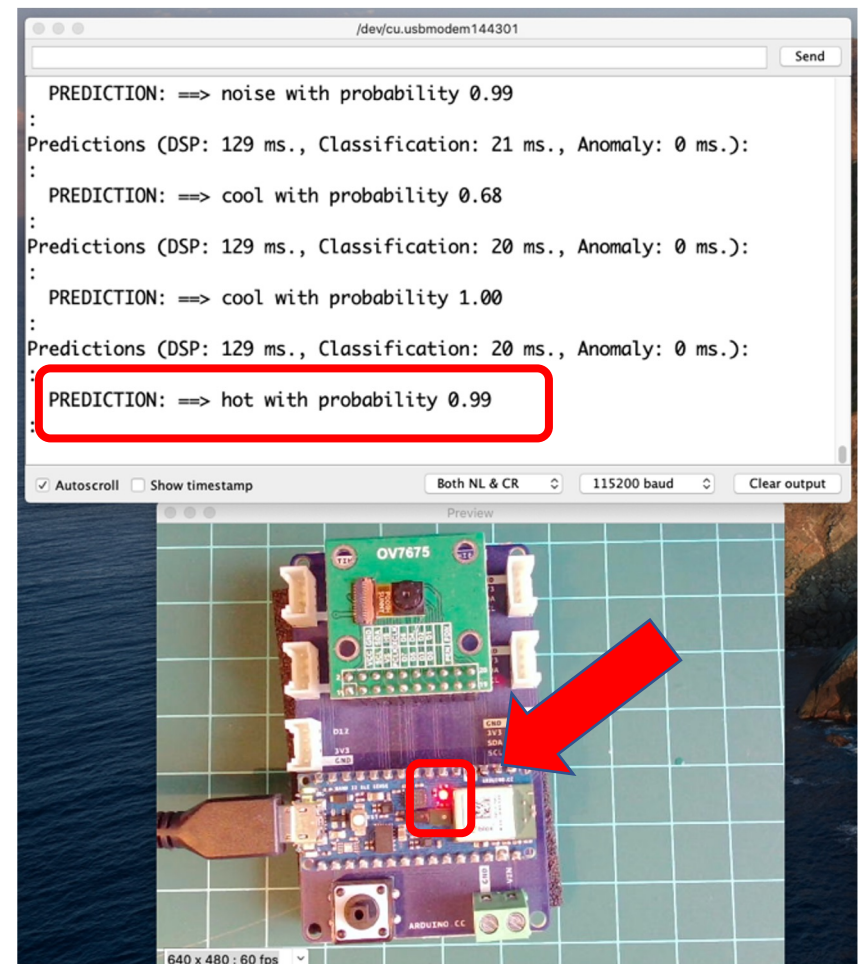
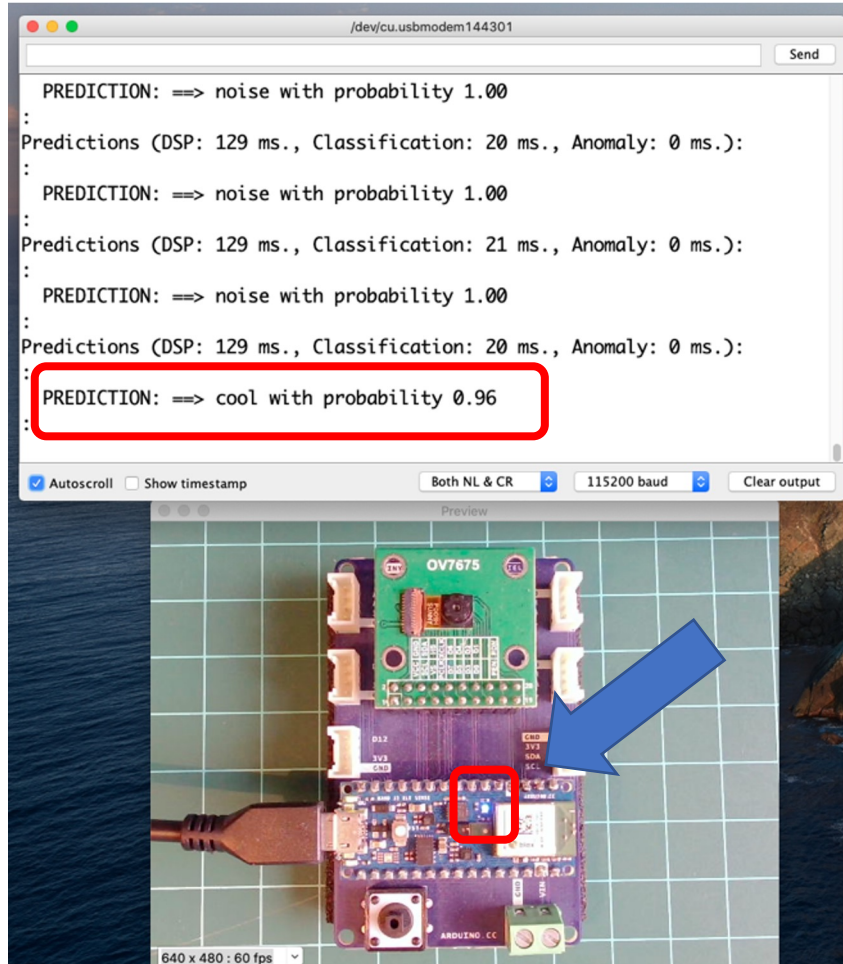
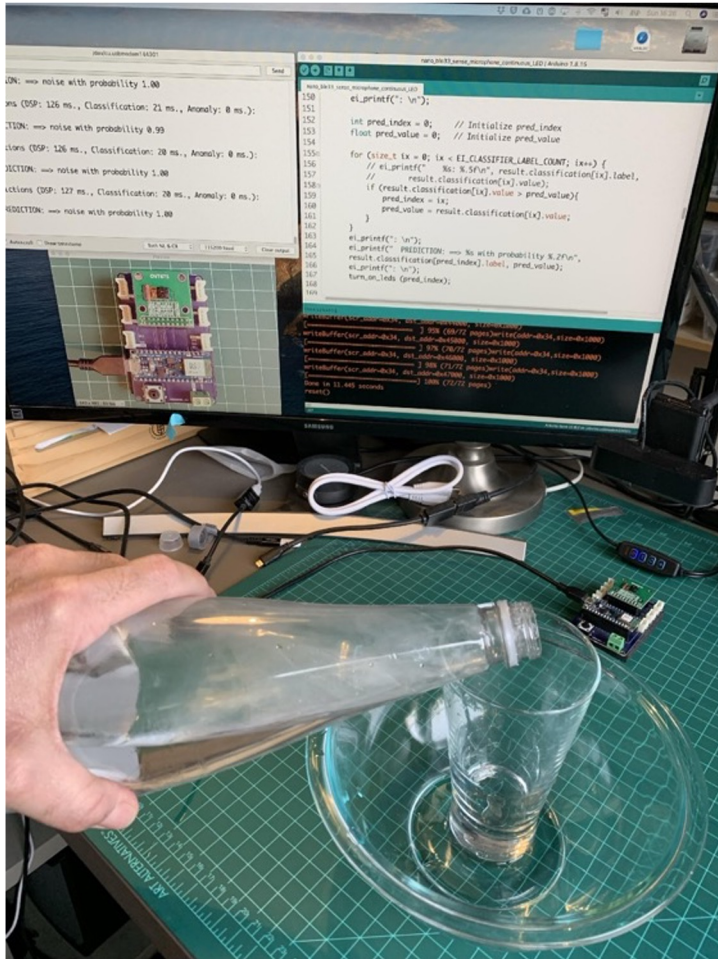


```

nano_ble33_sense_microphone_continuous_LED | Arduino 1.8.15
nano_ble33_sense_microphone_continuous_LED
88 /**
89  * @brief Special Postprocess function for RGB LEDs
90  */
91
92 void turn_off_leds(){
93   digitalWrite(LED_R, HIGH);
94   digitalWrite(LED_G, HIGH);
95   digitalWrite(LED_B, HIGH);
96 }
97
98 /**
99  * cool: [0] ==> Blue ON
100 * hot: [1] ==> Red ON
101 * noise: [2] ==> ALL OFF
102 */
103
104 void turn_on_leds(int pred_index) {
105   switch (pred_index)
106   {
107     case 0:
108       turn_off_leds();
109       digitalWrite(LED_B, LOW);
110       break;
111
112     case 1:
113       turn_off_leds();
114       digitalWrite(LED_R, LOW);
115       break;
116
117     case 2:
118       turn_off_leds();
119       break;
120   }
121 }
122
  
```

```

Done uploading.
writeBuffer(scr_addr=0x34, dst_addr=0x44000, size=0x1000)
[===== ] 95% (69/72 pages)write(addr=0x34,size=0x1000)
writeBuffer(scr_addr=0x34, dst_addr=0x45000, size=0x1000)
[===== ] 97% (70/72 pages)write(addr=0x34,size=0x1000)
87
  
```



# Thanks



**TINYML4D**